

# Software Transactional Memory

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# Motivation

- Innovations in concurrency has not kept pace
- Still using locks
- Immutability has helped in Haskell

# STM Basics

- Transactional Concurrency
- Atomicity – Results are visible all at once
- Isolation – Action unaffected by other threads
- Everything you need is in the `stm-2.4.2` package

# Haskell and STM

- Exploits Three Haskell Features:
  - Purity (Transactions must be pure)
  - Monads
  - Immutability (Values are never modified)
- Utilizes the Type System
  - Anything involved in the transaction is marked (TVar, TChan, STM, etc...)

# Basic Transaction Pattern

- `atomically $ do ...`
- `atomically` evaluates the transaction

```
main :: IO ()
main = do
  var <- newTVarIO False
  atomically $ do
    val <- readTVar var
    if val == False then writeTVar var True else return ()
```

# Primitives

- TVar (Always has a Value)
- TMVar (Analogous to Regular MVar)
- TChan (Multicast Capabilities)
- TQueue (FIFO Queue)
- TBQueue (Bounded Queue)
- TSem (Semaphore)

# Retrying

- Use the `retry` function to retry the transaction
- The transaction will only be run when one of the inputs has changed

```
withdrawFunds :: TVar Account -> Money -> STM Money
withdrawFunds accountVar amount = do
  account <- readTVar accountVar
  if (aBalance account) > amount
  then
    writeTVar accountVar account{aBalance = (aBalance account) `subtract` amount} >> return amount
  else retry
```

# Choices

- `orElse` runs a second option if the first retrys

```
withdrawEvil :: TVar Account -> TChan Account -> Money -> STM Money
withdrawEvil accountVar nsfChan amount = do
  withdrawFunds accountVar amount
  `orElse` withdrawNonSufficientFunds accountVar nsfChan amount
```



# Using Alternative

- You always wanted to use those cool operators
- Use `<|>` instead of `orElse`

# Dealing with Exceptions

- Revisiting the Atomic Guarantee
  - No need for rollback unlike MVar and Chan
- STM can throw and catch

# Bounded Queues

- TBQueue limits its size
- Writers will block until space becomes available
- Useful for performance and memory management

# Being Strict

- Use NFData (deepseq)
- We internally use special write functions to keep work from leaking across thread boundaries
- Transaction Time

```
writeTVar' :: NFData a => TVar a -> a -> STM ()  
{-# INLINE writeTVar' #-}  
writeTVar' var val =  
  rnf val `seq` writeTVar var val
```

# Other Languages

- Clojure
- Scala
- C++
- C#/.Net

# References

- [Composable Memory Transactions](#)
- [Beautiful Concurrency](#)
- [STM Retrospective for .Net](#)
- Gists:
  - [Sample 1](#)